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| **EX09-03.cpp:** *Addressing Arithmetic* |
| **Line#** | **Code** |
| 123456789101112131415161718192021222324 | #include <iostream>using namespace std;int main() { int i = 5; char c = 'A'; int\* pi = &i; char\* pc = &c; cout << "&i=" << &i << endl; cout << "&c=" << (void\*)&c << endl; cout << "pi=" << pi << endl; cout << "pc=" << (void\*)pc << endl; pi++; // point to the next int pc++; // point to next char cout << "pi=" << pi << endl; cout << "pc=" << (void\*)pc << endl; //pc = (char \*)pi; //\*pi = 2000; //\*pc = 10; return 0;} |