|  |
| --- |
| **EX05-06.cpp:** *Bit Fields* |
| **Line#** | **Code** |
| 1234567891011121314151617 | #include <iostream>using namespace std;struct S { // will usually occupy 2 bytes: // 3 bits: value of b1 // 2 bits: unused // 6 bits: value of b2 // 2 bits: value of b3 // 3 bits: unused unsigned char b1 : 3, : 2, b2 : 6, b3 : 2;};int main() { cout << sizeof(S) << endl; // usually prints 2 return 0;} |